

Foundations of the Glendover Basketball League include:

- **Neighborhood Focus**

GBL has evolved from a neighborhood intra-mural program to a full scale basketball league. The rules are focused around participation of all players, regardless of skill level, in a fun and competitive environment. Many players enjoy watching other games to cheer for their friends and family. Enrollment standards allow for returning players and students of Glendover elementary to have preferred registration opportunities to maintain the neighborhood focus.

The League looks to the players, families, friends, and coaches to maintain this balance of community, sportsmanship, and competition. Everyone is expected to adhere to this code of conduct in relationship to all officials, coaches, players, and fans.

- **Minimum Playing Time rules.**

GBL features a playing time requirement for all divisions (except High School Boys) assuring that every player has an opportunity to participate in each game. The rules around this have evolved over the league's existence.

- **“Subjective Officiating”**

GBL Officials are KHSAA certified. In the divisions below Junior Varsity, an official is given the flexibility to call the game "as each individual player's skill level requires". Essentially, players whose skills are not as developed as others within their division may be given more latitude within the rules than those players with more developed skill levels. This allows each player to improve.

PLEASE NOTE: Officiating a game in this manner is more difficult than calling it strictly within the rules, and some fans have a hard time understanding the value of this process. This approach is paramount in encouraging all players to be an equally active participants in a competitive manner. While there are times that these situations appear to give an upper hand to a developing player, it has been the league's experience that calls are equitable and rarely impact the game's outcome.

- **Team Balance**

In order to maintain the previously mentioned items, it is the goal of the GBL team selection process to encourage balance of player skill levels within each team in a division. Great care is taken to assure that every child is placed in a situation for individual success within a team framework, while limiting a team's ability to gain a higher average level of skilled players than others. As a result, for most divisions, registration requests are not honored explicitly or implicitly.

1. With the exception of the following rules specific to each division, KHSAA rules will apply.
2. Officials maintain authority on all rule interpretations and all decisions are final.
3. Two fifteen (15) minute halves will be played. Overtime periods are two (2) minutes each and repeat until one team has more points when the time expires. There is a continuous running clock with the exception of free throws or time-outs (bench or official). During the final two minutes of each half and any overtime periods, the clock will also stop on a dead ball situation. NOTE: Made baskets are not dead ball situations and the clock shall continue to run.
4. The Ball size is 29.5. The Goal height is regulation 10 foot.
5. There are no playing time requirements.
6. The home team will take the benches closet to the front door of the gymnasium. Each team's offensive goal during the first half is opposite of their bench. Warm-up drills occur on the starting offensive goal.
7. Similar colors in jerseys requires visitor to go to the alternate jersey color.
8. Each team is granted two (2) time outs per half in regulation play. At the beginning of an overtime period, each team is granted one time out for the additional period. Time-outs are not carried over between halves or extra periods.
9. Three (3) point shots are awarded per KHSAA rules.
10. Alternate possession on jump balls.
11. There will be no back court guarding in the High School Boys League if the defensive team has a fifteen (15) point lead. This only applies to the initial entry into the front court once a possession has been achieved. If there is no change of possession and the ball goes into the back court (i.e. deflection, out of bounds, etc), full court defense is allowed until the next change of possession.
12. During the periods when full court pressure is not allowed, the defensive players must gain control of the ball before the teams are required to shift between offense and defense. Once possession is attained, the offensive player has the right to have no defensive pressure until the mid-court line is crossed. If defensive pressure is applied, the official will call a back court violation. The ball must still cross the mid-court line before ten (10) seconds elapses. The defensive player may take a position attempts to impede the offensive players forward progress across the mid-court line, but cannot attempt contact with the ball until the ball crosses the mid-court line.

13. With the third back court violation, and all subsequent instances, two (2) technical foul shots will be awarded to the offensive team. The offensive team will retain possession after the technical free throws.
14. Technical Fouls/Coaches
 - a. Conduct technicals are viewed different from Procedural violations.
 - b. Following 1st conduct "T" on a coach, official may require coach to remain seated.
 - c. Following 2nd conduct "T", a coach is ejected from remainder of game and the following game.
 - d. Any coach ejected from 2 games will no longer be allowed to coach in the Glendover Basketball League
 - e. Head coaches are responsible for maintaining proper behavior from their bench. This includes assistant coaches and players as well as team family, friends, & fan conduct.
15. Technical Fouls/Players
 - a. Technical and flagrant fouls follow KHSAA procedure.
 - b. Following 2nd conduct "T", a player is ejected from remainder of game and suspended for the following game.
 - c. A player ejected from a game for fighting as defined by the official will be banned from the league.
 - d. Any player engaged in destructive behavior toward any facility will be required to sit out the next game. If there is a 2nd offense the player will be banned from the league.
 - e. No one is allowed on the court during time outs, halftime, or in between games other than players involved in the current game. Anyone in violation of this rule may be subject to a technical foul assessed at their team's next game.